# **Emulating GFSK Modulation for Wi-Fi-to-BLE Multicast Communication**



#### **Chaeyeong Lee, Moonbeom Kim, Jeongyeup Paek**

Chung-Ang University Department of Computer Science and Engineering {cxaexeong, mbkim, jpaek}@cau.ac.kr



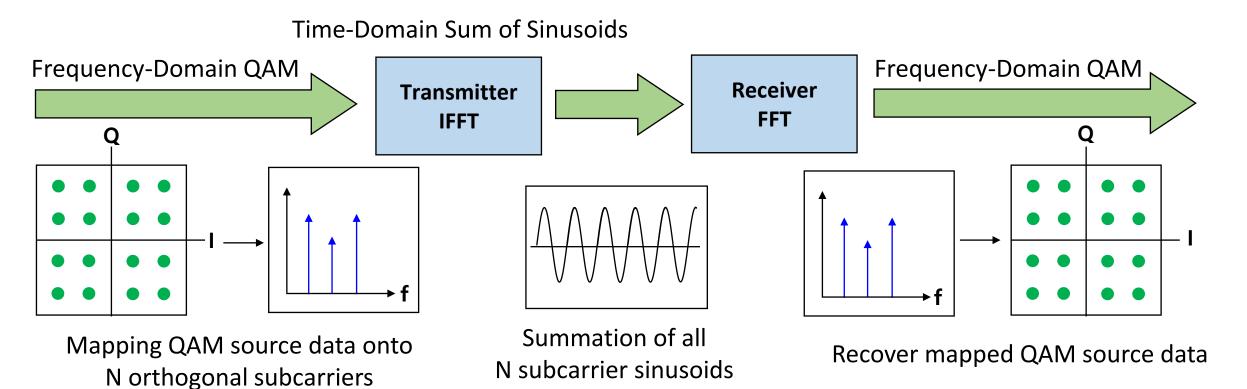
# **Introduction to CTC between Wi-Fi and BLE**

# **Necessity of Cross Technology Communication (CTC)**

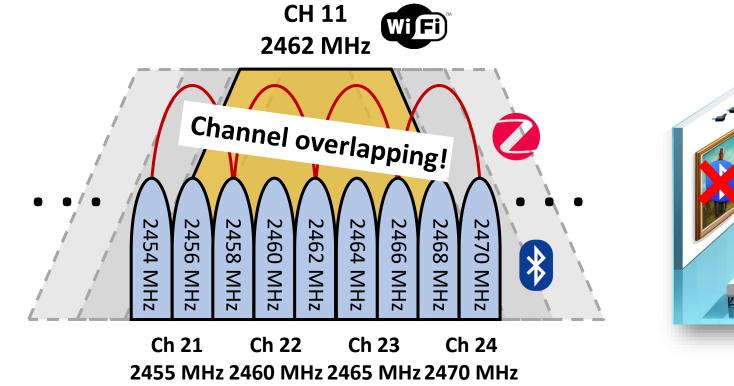
- The 2.4 GHz ISM band's dense population of heterogeneous devices leads to severe cross technology interference, hindering network scalability and spectrum efficiency.
  - For example, Bluetooth LE Audio can provide content about exhibits in places like museums, stadiums, and tourist attractions.
  - However, in larger venues, more Bluetooth devices are required, which can

# Wi-Fi and Bluetooth Low Energy (BLE)

• Wi-Fi uses Orthogonal Frequency Division Multiplexing (OFDM) and Quadrature Amplitude Modulation (QAM), enabling high data speeds and broad coverage.



#### lead to increased operational and maintenance costs.



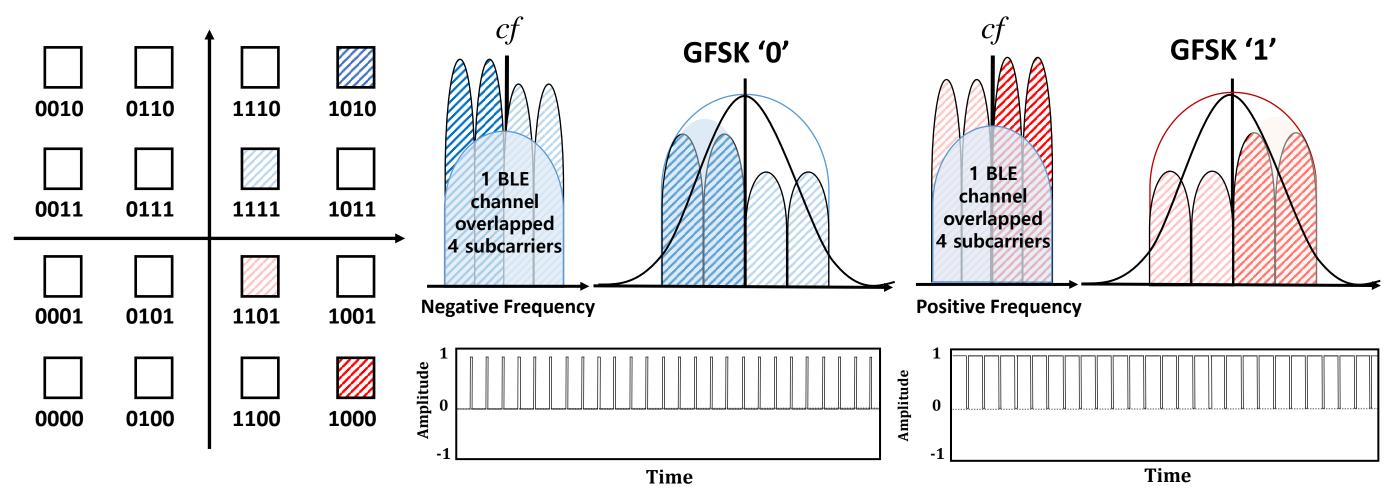


→ Repurposing Wi-Fi hardware for Bluetooth functionality can leverage its wider coverage to deliver **different content** to **different Bluetooth devices**, thereby enhancing interoperability.

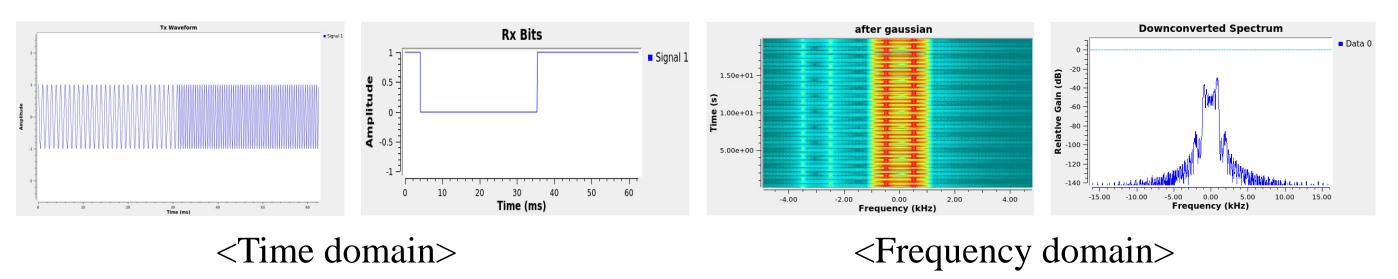
# **WBMC: Wi-Fi-to-BLE Multicast Communication**

# **One-to-One Communication**

• WBMC's key technique is the *subcarrier manipulation*, which utilizes changes in *signal strength based on the geographics of QAM symbol coordinates* to emulate the frequency deviation of GFSK.

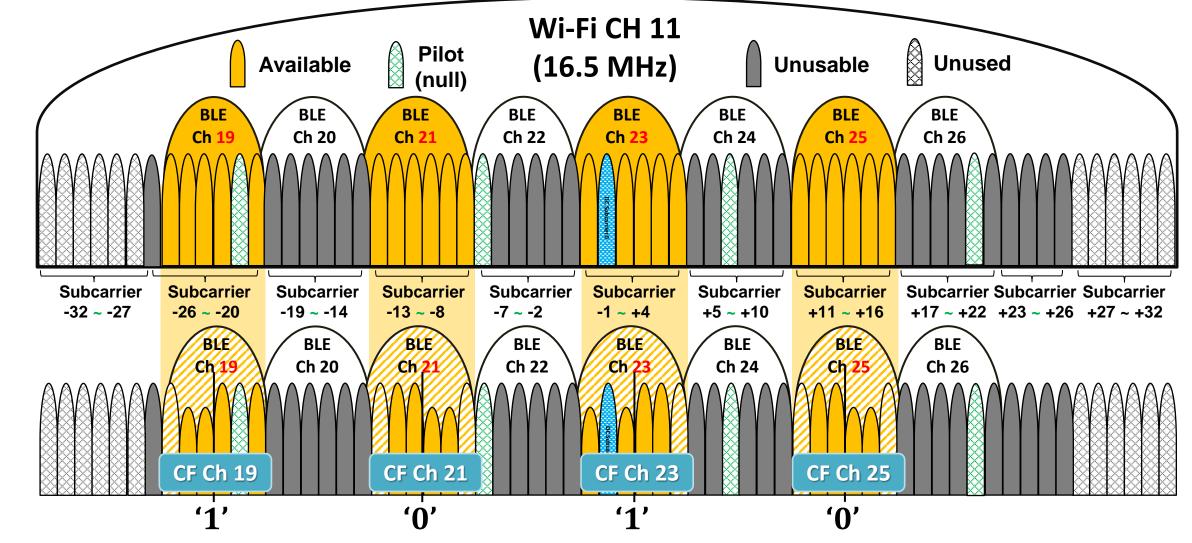


• BLE uses Gaussian Frequency Shift Keying (GFSK) modulation, which reduces the signal spectrum width through a Gaussian filter, thereby minimizing interference between adjacent channels.



#### **Multicast Communication**

- To expand from one-to-one communication to multicast communication, WBMC employs a second key technique: adding a *band pass filter*.
- → The primary goal is to enable independent data transmission across different BLE channels by applying the band pass filter.

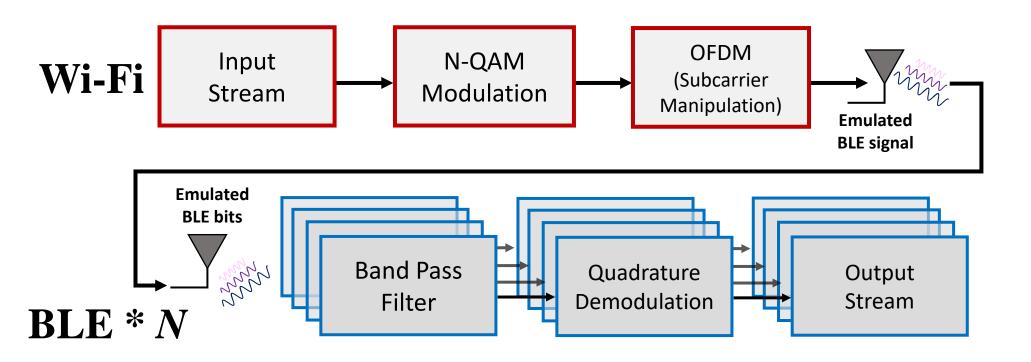


- WBMC transmits by placing *external symbols (ES)* on subcarriers with *higher frequencies* relative to the <u>center frequency</u> of BLE, and *internal symbol (IS)* on subcarriers with *lower frequency*.
  - → Receiving this emulated signal, BLE detects is as a frequency deviation of GFSK and decodes it as a '0' (vice versa).
- All subcarriers ambiguously overlap on the BLE channel.
- To avoid interference from Wi-Fi subcarriers that overlap with adjacent BLE channels, we choose 4 nonadjacent channels (19, 21, 23 and 25).

# **Evaluation**

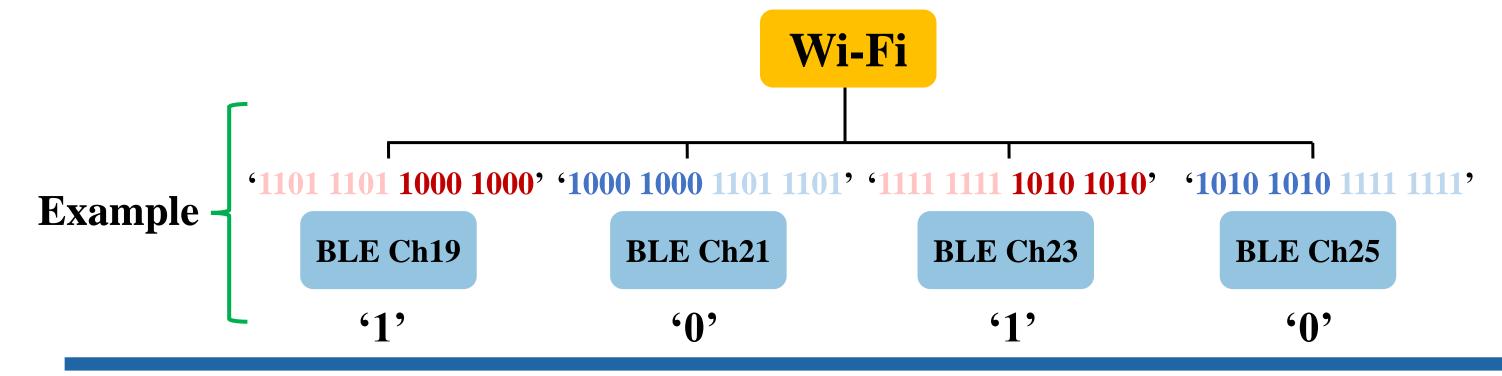
#### Implementation

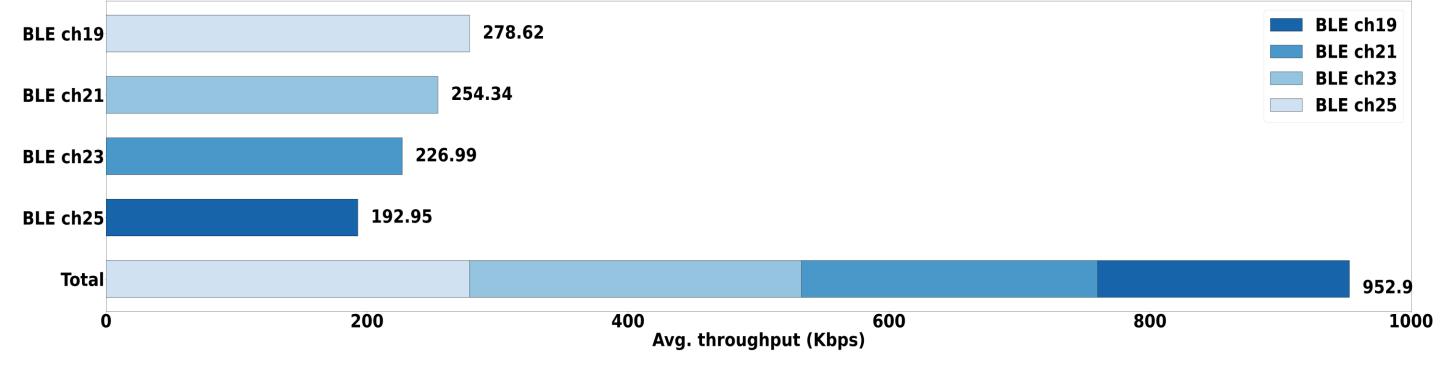
• We assess the potential applicability of WBMC and evaluate its performance by implementing the PHY layers of Wi-Fi (based on IEEE 802.11g) and Bluetooth 5.4 in GNURadio.



#### **Preliminary Results**

- BLE channels 19, 21, 23, and 25 achieve average throughputs of 278.62 Kbps, 254.34 Kbps, 226.99 Kbps, and 192.95 Kbps, respectively.
- Furthermore, WBMC enables parallel simultaneous transmissions, resulting in an aggregate throughput of **952.9 Kbps** across all BLE channels, which is close to the 1 Mbps throughput of the BLE 1M PHY.
- The data used in the experiment is generated based on subcarrier manipulation and is conducted over a duration of 60 seconds.





#### **Future Work**

• To enable efficient CTC when multiple BLE devices interact with the same Wi-Fi, WBMC plans to add channel hopping and enhance the study by applying deep learning with SDR and commercial BLE devices in real environments, conducting comparative experiments with previous studies.

The 30th ACM International Conference On Mobile Computing And Networking